

Job Description/Procedures for Boat Towers

The main job of boat towers is to tow the boats to training in Mylestom and Sawtell and to tow the boats to regattas when required.

- Before each trip, check:
 - Vehicle and trailer are roadworthy;
 - All tyres are properly inflated;
 - Trailer's wheel-bearings, suspension and brakes work property;
 - All lights work and safety chains are properly connected;
 - Check the 300mm square red flag is attached;
 - Check the tie down straps are in working order and secured to the trailer
- Enter and leave the private property where boats are stored respectfully, making sure gates are closed as we find them.
- Adhere to all road rules and speed limits but do not exceed 100kms/hr on highway.
- Always check rear view mirrors at all times, especially when travelling and reversing.
- Reverse slowly and sound horn if necessary to make people aware that you are reversing backwards.
- Always be aware of parked vehicles and that you have clearance with the tail swing of the boat.
- Be aware that when you are towing the boat, you are doing so at your own risk. You must have a full and current driver's license and insurance (at least third party). These are your responsibility.
- If you wish to be reimbursed for towing expenses, you must complete the appropriate form and hand it to the finance officer of the club within 2 weeks of the end of the month.
- Ensure your vehicle is legally allowed to tow the boat ie weight.
- Review the attached "Rowing Boat Trailer Exemption Notice 2017" and keep a copy of this notice in your car (see 4.1.4).
- Most of all be responsible for the people around the boat when launching and loading the boat. Call out "moving the boat" and sound your horn if necessary.
- When unhitching the trailer from the vehicle, ensure the trailer hand brake is on.

All maintenance and repairs required for paddles, ropes, boat, trailer, gear etc are to be reported to the Boat Maintenance officers (currently Terry or Gerry) as this is a separate item to towing.

5 March 2020